

# JKalman

Java Kalman Filter

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## Teoretical Background

The Kalman Filter was originally designed to represents information about a moving objects. Moving objects are modeled using a discrete time dynamic system. An object has spatio-temporal state  $x_t$ . The spatio-temporal state is represented by location  $[x, y, t]$  and velocity  $[d_x, d_y]$ . Here  $[x, y]$  is referred to as 2D position  $[x, y]$  of the object at the time  $t$ .

Data is supposed to be uncertain – noisy, some states might be missing and other are biased. At the moment, the object state  $x_t$  is characterized by a state vector  $x$ , containing position and velocity vector  $[x, y, d_x, d_y]$ . In that way, the trajectory is constructed (in 2D). However it cannot be observed directly, because it is encumbered by hidden (Gaussian) noise  $w$ . The system produces visible output vector  $y$  that is a simple linear observation ( $x$  evolves first-order Markov process), encumbered by noise  $v$ . At time  $t$ , the model can be written as in the Figure 1.

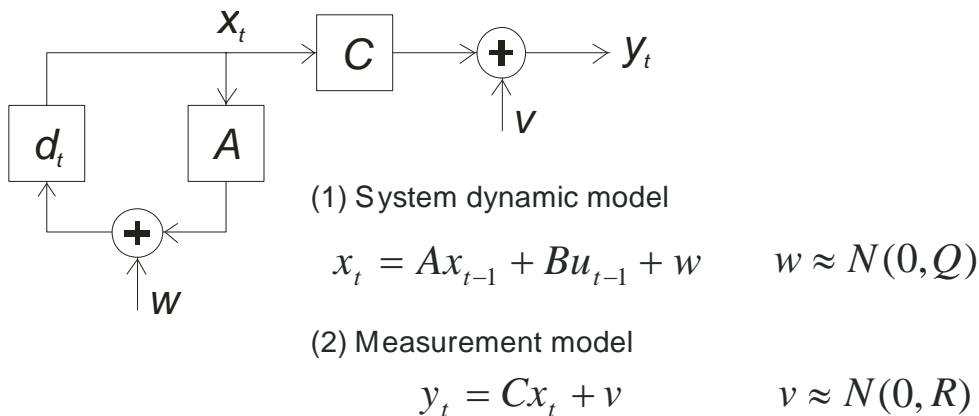


Figure 1. The dynamic process illustration.

In the Figure 1,  $d_t$  is a delay,  $A$  is a state transition matrix;  $B$  the optional control matrix with input  $u$ ,  $C$  is the observation or measurement matrix.  $N$  is a normal distribution of mean 0, the (covariance) matrices of  $w$  and  $v$  are  $Q$  and  $R$ , respectively. Based on Bayesian probability  $P(x_t | y) \approx \mathcal{N}(\hat{x}_t, P_t)$ , as described below.

An efficient computational (recursive) tool to estimate the state of a process, in a way that minimizes the mean of error, is the Kalman filter.

## Kalman Filter

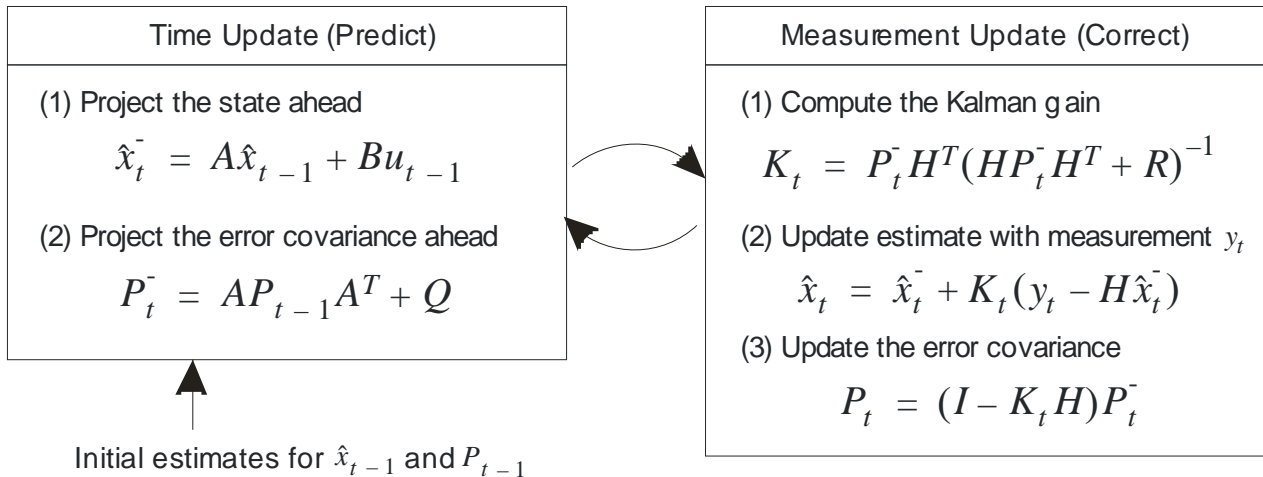


Figure 2. Operation of Kalman filter, combining the high-level diagram with the equations.

The Kalman filter iteratively applies two stages of computations using feedback control (see Figure 2):

1. Time update computations (prediction). Here  $\hat{x}^-_t$  is the prior state estimate (predicted) at time  $t$ ,  $\hat{x}_t$  is the posterior (corrected) state estimation at the time ( $\hat{x}_t = E[x_k]$ ),  $P_{t-1}$  is the prior estimate error covariance matrix and  $P_t$  is the posterior error covariance matrix ( $P_t = E[(x_t - \hat{x}_t)(x_t - \hat{x}_t)^T]$ ).
2. Measurement update computations (correction). There  $H$  is a measurement matrix and  $K_t$  is a Kalman gain matrix. The weighting by  $K$  minimizes the posterior error covariance, while  $R$  approaches zero, the actual measurement  $y_t$  is trusted more to the detriment of measurement prediction  $H\hat{x}_t^-$ .

The detailed explanation is provided in:

G. Welch, G. Bishop, "An Introduction to the Kalman Filter", 2006, <http://www.cs.unc.edu/~welch/kalman/>.  
 S. Roweis, Z. Ghahramani, "An Unifying Review of Linear Gaussian Models", Neural Computation, 1999.

## JKalman Java Implementation

The library can be found in "dist" directory.

The source documentation for the JKalman library is included in "javadoc" directory.

Use "test.KalmanTest.java" as introduction to JKalman development.

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